



## **MERCHANDISE MANAGER**

Role purpose	Manage club merchandise (merch)				
Reports to	Vice President (Fi)				
Organisational structure	Sub committee (as built by Merchandise Manager, supported by VP				
	Fi & relevant Board/committee members)				
Responsible for	<ul> <li>Merch strategy (excluding patrol uniforms)</li> </ul>				
	Design & merch brand development & consistency				
	Ordering, receiving & managing stock				
	Working with suppliers				
	Merch sales (incl Nippers, bronze & SRC camps & key club				
	events)				
	Merch communications				
	Stocktakes & sales reports				
	Coordinating volunteers				
Skills/attributes/	Good communication skills, initiative & finding information				
qualifications for role to	Experience planning activities within timelines				
succeed	Task identification & execution				
	Ability to build & support a team of volunteers				
	Medium level financial and technology skills				
Role duration	Preferably two seasons, to build consistency. Minimum of one				
	season				
Time commitment	Activity	1	Frequency		Time
	- Mei	ch strategy	Pre-seas	on Sep	3 – 10 hours
		ck management	Pre-season: Sep – Dec		10-15 hours
	& s	ales			
			Peak season:		2-5 hours/day
			Dec (1 day/weekend) - Nippers period Season non-		
					1-3 hours/week
					4.01
			nook/mi	4 Ioo	
			peak (mid	d Jan –	1-3 hours/month
			Easter)		(not all mths)
	- Rer	oorts & stocktake	Easter) Post-Eas	ter:	(not all mths)
Key stakeholders		oorts & stocktake ecially Director Fina	Easter) Post-Eas 3 during s	ter: season	(not all mths)  2-3 hours each
Key stakeholders	Board (esp		Easter) Post-Eas 3 during sance & Ad	ter: season min, Dire	(not all mths)  2-3 hours each ctor Member
	Board (esp Developme & their fam	ecially Director Finant, Director Lifesavilles; suppliers	Easter) Post-Eas  3 during sance & Adving Ops, [	ter: season min, Dire Director N	(not all mths)  2-3 hours each ctor Member lippers); members
Key stakeholders  Authorities/delegations	Board (esp Developme & their fam Strategic &	ecially Director Finant, Director Lifesavilles; suppliers financial decisions	Easter) Post-Eas 3 during sance & Ad ring Ops, I	ter: season min, Dired Director No	(not all mths)  2-3 hours each ctor Member lippers); members
Authorities/delegations	Board (esp Developme & their fam Strategic & by Board	ecially Director Fina ent, Director Lifesav ilies; suppliers financial decisions per usual decision r	Easter) Post-Eas  3 during sance & Adving Ops, I to be supnaking pro	season min, Director Norrector Norrector by	(not all mths)  2-3 hours each ctor Member ippers); members  VP Fi & approved
	Board (esp Developme & their fam Strategic &	ecially Director Finant, Director Lifesavilles; suppliers financial decisions	Easter) Post-Eas 3 during sance & Ad ring Ops, I	ter: season min, Dired Director No	(not all mths)  2-3 hours each ctor Member ippers); members  VP Fi & approved